

2018
CSIT
CSIT : 1.1
**ADVANCED CONCEPT IN OBJECT-ORIENTED
PROGRAMMING**

Full Marks:80

Time: 3 hours

The figures in the margin indicates full marks for the questions

1. Tick the correct answers:

1x6=6

(a) The members of a class are by default

- (a) public (b) private
(c) protected (d) none of the above

(b) When a class is defined, memory allocation is done

- (a) at the same time (b) when objects are declared
(c) when functions are called (d) when values are passed

(c) The following program will generate an error message

```
void main()
{
return 0;
}
```

(a) main() cannot return value (b) void keyword is not allowed in main()

(c) function should return a non-zero value (d) return statement is not allowed

- (d) When a function is called bymethod, it does not affect the actual contents of actual arguments.
- (a) call by value (b) call by address
(c) call by reference (d) none of the above
- (e) In Inheritance, if base class and derived class both have destructors, the execution takes place
- (a) from base class to derived class (b) in base class only
(c) from derived class to base class (d) in derived class only
- (f) Static data member is stored in memory as
- (a) number of copies (b) two copies
(c) only one copy (d) no copy

2. Answer the following questions

4x6=24

- a. What is object oriented programming? What is the advantage of OOP over POP?
- b. Describe the parts of a function?
- c. What are classes and objects? Give examples.
- d. How are memories allocated to objects? Explain?
- e. What is multipath inheritance? What is virtual base class?
- f. What is early binding and dynamic binding?

3. Answer any five questions from the following: $(2 + 8) \times 5 = 50$

- a. How are member functions defined? Write a C++ program to define member function of class outside the class.
- b. What is constructor? Write a C++ program to show that for each object constructor is called separately.
- c. What is parameterized constructor? Write a C++ program to create a constructor with arguments and pass the arguments to the constructor.

- d. What is a static member variable? Write a C++ program to show the difference between static and non-static member variable.
- e. What is multilevel inheritance? Write a C++ program to create multilevel inheritance.
- f. What is friend function? Write a C++ program to access private data using non-member function. Use friend function.
- g. What do you mean by operator overloading? Write a C++ program to perform addition of two objects using operator keyword.
