#### 2018

# COMPUTER SCIENCE AND TECHNOLOGY CSIT 3.6.1

## INTRODUCTION TO OBJECT-ORIENTED PROGRAMMING IN C++

Full Marks: 40 Time: 1.5 Hours

The figures in the margin indicates full marks for the questions:

### 1. Answer the following:

1x6 = 6

- (a) What is Object Oriented Programming?
- (b) What are classes and objects?
- (c) What is multi-dimensional array?
- (d) What is friend function?
- (e) How are memories allocated to objects?
- (f) What is static member variable?

### Question No. 2 to 6 carries 2 (two) marks each.

2x5=10

- 2. What are constructors and destructors?
- 3. Define inheritance? What is hybrid inheritance?
- 4. What is virtual base class? How it solves the ambiguity in multipath inheritance?
- 5. What is polymorphism? What is virtual function?
- 6. What is operator overloading and function overloading?
- 7. Write a C++ program to declare friend function in two classes. Calculate the sum of integers of both the classes using friend() function. 8

Or,

Write a C++ program invoking constructors with arguments in single Inheritance.

P.T.O.

8. Write a C++ program invoking constructors and destructors in multi-level Inheritance.

Or

Write a C++ program invoking constructors and destructors in multiple Inheritance.

9. Write a C++ program of operator overloading.

8

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write a C++ program of function overloading.