2021

(held in 2022)

MCA

(Theory Paper)

Paper Code: MCA-3.2

(Software Engineering)

Full Marks - 75

Time - Three hours

The figures in the margin indicate full marks for the questions.

- 1. Answer the following questions:
- $1\times5=5$

- (i) What is an error?
- (ii) Define software maintenance.
- (iii) What is software process?
- (iv) Define coupling.
- (v) What is SRS?

- 2. Answer the following questions: $2 \times 5 = 10$
 - (i) What is meant by software and software engineering?
 - (ii) Explain about software crisis.
 - (iii) What is meant by unit testing?
 - (iv) Explain Bottom up design.
 - (v) What is software prototyping?
- 3. Answer any four from the following questions: 5×4=20
 - (i) Explain the role of Inheritance in object oriented design.
 - (ii) Draw the E-R diagram for Library Management System. Make your own assumption about the system.
 - (iii) Consider a project with the following functional units

Number of user inputs = 50

Number of user outputs = 40

Number of user enquires = 35

Number of user files = 06

Number of external interface = 04

Assume all complexity adjustment factors and weighting factors are average. Compute the function points for the project.

- (iv) Explain software maintenance process.
- (v) Describe Gantt charts and PERT charts.

Answer any *four* from the following questions: $10 \times 4 = 40$

- 4. Describe size estimation technique in software engineering.
- 5. Explain the waterfall model with some advantages and disadvantages.
- 6. Explain briefly characteristics of a good Software Requirement Specification (SRS).
- 7. Describe COCOMO.
- 8. Describe different types of coupling that can exist between two modules.
- 9. Draw DFD upto level 2 for student Result Management System. Make your own assumption about the system.

(Theory Paper)

Paper Code: MCA-3.2 (Old)

(Design And Analysis of Algorithms):

Full Marks - 75

Time - Three hours

The figures in the margin indicate full marks for the questions.

- 1. Answer any five of the following questions: $2\times 5=10$
 - (a) What is Algorithm?
 - (b) What is Asymptotic Notation?
 - (c) What is NP-Complete?
 - (d) What is Greedy algorithm?
 - (e) What is branch and bound paradigm?
- 2. Answer any five from the following questions: $3\times 5=15$
 - (a) What is time complexity of an algorithm?
 - (b) What is dynamic Programming? Give example.

- (c) Explain backtracking method with example.
- (d) What is Minimum Spanning Tree?
- (e) What is Asymptotic notation? Give the name of various types of notation.
- (f) What is Big 'O' notation?
- (g) Define the term pseudocode and flow-chart.
- 3. Answer any five from the following questions: $6\times5=30$
 - (a) Write the algorithm for DFS.
 - (b) Explain the algorithm for Quick sort with suitable example.
 - (c) Write the algorithm of Merge sort.
 - (d) Write the algorithm of Heap sort.
 - (e) What is B-tree? Explain the time complexity of B-tree.
 - (f) Explain reducibility in the context of NP completeness?

- 4. Answer any *two* of the following questions: $10\times2=20$
 - (a) What is Hashing? Explain different types of Hash function.
 - (b) What is Binary Search Tree? Explain the method of insertion and deletion of elements in the binary search tree.
 - (c) Write the algorithm of selection sort and find the worst case, best case and average for the algorithm.