63/2 (SEM-4) CSIT 4·1

2024

COMPUTER SCIENCE AND TECHNOLOGY

Paper: CSIT 4·1

(Distributed System)

Full Marks: 80

Pass Marks: 32

Time: Three hours

The figures in the margin indicate full marks for the questions.

- 1. Answer the following: (any five) $2 \times 5 = 10$
 - (a) Define distributed system.
 - (b) What are the advantages of distributed systems?
 - (c) What are the multiprocessor and multicomputer systems?
 - (d) What is access point?
 - (e) What is global state?

- (f) What is address space?
- 2. Answer the following: (any ten) 3×10=30
 - (a) What is meant by group communication?
 - (b) Differentiate between synchronous and asynchronous communication.
 - (c) Illustrate the architectures for multithread server.
 - (d) Explain Names, Identifiers, and Addresses.
 - (e) Differentiate between weak mobility and strong mobility.
 - (f) Explain persistence and transient communication.
 - (g) Differentiate between process and thread.
 - (h) Define data-centric consistency model.
 - (i) What are the *two* reasons of replication of data?
 - (j) Explain the parameter passing approaches in distributed communication.

- (k) Define multicast communication.
- (l) Explain the failure models in brief.
- 3. Explain the various design goals for distributed system with example. 10
- 4. What do you mean by code migration? Explain the reasons for migrating code and also explain models of code migration. 10
- 5. Explain why election algorithm is used. Explain in brief about bully election algorithm,

Or

Make a design of distributed system for administration of Bodoland University by considering all the goals.

- 6. Write short notes on (any two):
- 10

- (a) Middleware
- (b) Distributed commit approach
- (c) Check pointing